

VALENTIN DOSIMONT

Angers, France · CET · Remote-first

● AVAILABLE NOW

Book a call →

bonjour@ligerianlabs.fr



Bring me the ambiguous, business-critical build nobody else wants to own.

I lead discovery, architecture, and delivery end-to-end — then hand back a system your team can actually run. Domain-driven, event-driven, boringly reliable. Twelve years across gaming, AI, and blockchain.

github.com/MartianGreed · valentin.ligerianlabs.fr

12+

YRS IN PRODUCTION

60+

OPEN-SOURCE REPOS

03

GAMING · AI · CHAIN

E2E

DISCOVERY → DEPLOY

HOW I WORK

01

Discovery → spec

Fuzzy business goals become a plan your team believes in — stakeholder translation, domain modeling, honest scoping.

02

Architecture that ages

DDD, event-driven, CQRS, microservices. Systems that survive contact with production and change.

03

Ship, then hand off

End-to-end delivery — code, CI/CD, infra, reviews — plus the practices so your team keeps shipping without me.

SELECTED OPEN SOURCE

github.com/MartianGreed →

marathon

Zig · AI · tooling

Distributed Zig runner executing Claude Code tasks inside isolated Firecracker VMs.

claudeswarm

TypeScript · AI

Ticket-to-PR agent orchestration with sandboxed execution and human checkpoints.

insh / inshtaller

Zig · security

Zig CLI syncing XChaCha20-Poly1305-encrypted environment variables across machines.

atelier

Rust · AI · tooling

A studio for coding agents — one terminal dashboard driving Claude Code, Codex, OpenCode & Pi behind a single UX.

Plus *dojo.js*, *torii-core* & *arcade* — open-source onchain gaming infrastructure shipped at *Cartridge.gg*.

Pupuce CORP — Fractional CTO / Forward Deployed Engineer

Discovery, architecture & delivery for complex business apps — DDD + event-driven, owned end-to-end.

2021 → Now
Angers · Remote

Cartridge.gg — Software Engineer · client engagement

Rust & TypeScript gaming and onchain infrastructure; maintained dojo.js, torii-core, arcade.

2024 → 2026
NVC · Remote

Pasquinade.fr — Lead Developer / CTO · client engagement

Migrated AWS ECS → Kubernetes; introduced CI/CD and tooling with Ansible & Terraform.

2020 → 2021
Paris · Remote

FioulMarket / Total Proxi Énergies — Technical Lead · client engagement

Led technical decisions and weekly production releases on a Symfony + React platform.

2017 → 2020
Rueil · Remote

Independent — Software Developer

Frontend and backend web applications for clients across the stack.

2013 → 2017
Paris

STACK

SYSTEMS	Rust	Zig	Go	Python	TypeScript	JavaScript	Node.js	Cairo
ARCHITECTURE	DDD	Event-driven	CQRS	Microservices	Distributed systems	API design		
INFRA	Kubernetes	AWS	Terraform	Ansible	Docker	CI/CD	Serverless	
DELIVERY	Discovery	Stakeholder translation	Code review	Scrum	Pairing	OSS maintenance		

HAVE A BUILD NO ONE
WANTS TO OWN?

Architecture on AWS · Cloud University 2020 — FR native · EN full professional

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